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I-SOME LOGICAL DIVIDES

I.1 REALISM VS. PROCEDURALITY

Logic could refer to its :

Meta : something preexisting, truth values, models, etc. Own procedures : proof-search, cut-elimination.

- Procedurality is more demanding than realism :
 - The meta is exterritorial.
 - The logic of the rules should match the rules of logic.
- Quantum is procedural, Copenhagen school.
- ► Quantum logic is realistic, b.t.w., where are they now ?
- Instead of a logical taming of quantum, we try quantic renewal of this scholastic activity : foundations.

I.2 POLARITY

- Natural deduction : the negative fragment, ⇒, &, ∀.
 Proof-search : invertible 𝔅, &, ∀, vs. synchronous ⊗, ⊕, ∃.
 Ludics : I play (active) vs. you play (passive).
- Positive/Negative : active/passive, direct/inverse limits. Sum/Supremum : L¹/L[∞].

Object/Subject : semantics/syntax, wave/measurement. **Explicit/Implicit** : synchronous/invertible.

- Commutation if same polarity : Andreoli's focusing.
- ▶ Positive post-commute, e.g., $\exists \forall \circ \forall \exists$.

I.3 PERFECTION VS. IMPERFECTION

- In Russian distinction between I (can) speak Russian and I (am) speak(ing) Russian, rendered by different verbs, imperfective/perfective. Same in French, English, etc., but only for past tenses, imparfait/passé simple (a.k.a. parfait).
- Main novelty of linear logic, it allows perfect connectives : ⊗, 𝔅, −◦, &, ⊕, ∀, ∃.
- Perfection cannot be handled by truth values : in a perfect implication A – B, the premise is destroyed.
- Perfection roughly lives in a finite world.
- Perfection is « quantum », imperfection is « classical ».
- Exponentials !, ? are imperfect, « diamonds are forever ». The basic brick of infinity, e.g., in Dedekind's definition of natural numbers :

 $\forall \mathbf{X} \left[! (\mathbf{X} \multimap \mathbf{X}) \multimap (\mathbf{X} \multimap \mathbf{X}) \right]$

II-COMMUTATIVE COHERENT SPACES

II.1 COHERENT SPACES REVISITED

- Let X be a set ; a, b ⊂ X are polar when their intersection is at most a singleton :
 a ↓ b ⇔ \$\$(a ∩ b) < 1\$</p>
- ▶ A coherent space (with carrier X) is any $X \subset P(X)$ s.t. $X = \sim \sim X$.
- ▶ $a \in X$ iff $\{x, y\} \in X$ for all $x, y \in a$.
- If $\mathbf{x}, \mathbf{y} \in \mathbb{X}$, then $\{\mathbf{x}, \mathbf{y}\} \in \mathbf{X} \Leftrightarrow \mathbf{x} = \mathbf{y} \lor \{\mathbf{x}, \mathbf{y}\} \notin \mathbf{\sim} \mathbf{X}$.
- ▶ Perfect (linear) implication : if $F \subset X \times Y$, if $a \subset X$, $b \subset Y$, then cannot find F[a] enjoying cut-elimination :

 $\sharp(\mathbf{F} \cap \mathbf{a} \times \mathbf{b}) = \sharp(\mathbf{F}[\mathbf{a}] \cap \mathbf{b})$

▶ But $\mathbf{F} \in \mathbf{X} \multimap \mathbf{Y}$, $\mathbf{a} \in \mathbf{X}$, $\mathbf{b} \in \sim \mathbf{Y}$, force $\sharp(...) \leq 1$. Define

 $\mathbf{F}[\mathbf{a}] := \{\mathbf{y} \in \mathbb{Y}; \exists \mathbf{x} \in \mathbf{a} \ (\mathbf{x}, \mathbf{y}) \in \mathbf{F}\}$

▶ Identity axiom $X \multimap X$ handled by diagonal $\Delta := \{(x, x); x \in X\}$.

II.2 PROBABILISTIC COHERENT SPACES

- \blacktriangleright Replace $\mathbf{a} \subset \mathbb{X}$ with $\mathbb{X} \xrightarrow{\mathbf{f}} \mathbb{R}^+$
- Replace $\mathbf{a} \perp \mathbf{b}$ with :

$$\mathbf{f} \stackrel{|}{\sim} \mathbf{g} \Leftrightarrow \sum_{\mathbf{x} \in \mathbb{X}} \mathbf{f}(\mathbf{x}) \cdot \mathbf{g}(\mathbf{x}) \leq \mathbf{1}$$

Cut-elimination now works in full generality :

$$\sum_{\mathbf{x},\mathbf{y}\in\mathbb{X}\times\mathbb{Y}} \Phi(\mathbf{x},\mathbf{y})\cdot\mathbf{f}(\mathbf{x})\mathbf{g}(\mathbf{y}) = \sum_{\mathbf{y}\in\mathbb{Y}} \Phi[\mathbf{f}](\mathbf{y})\cdot\mathbf{g}(\mathbf{y})$$

with $\Phi[\mathbf{f}](\mathbf{y}) := \sum_{\mathbf{x} \in \mathbb{X}} \Phi(\mathbf{x}, \mathbf{y}) \cdot \mathbf{f}(\mathbf{x})$, at least in the perfect case.

- Identity axiom is now the characteristic function of the diagonal.
- There is always an output, even when logic is not respected : existence is anterior to essence.

II.3 THE GENERAL COMMUTATIVE CASE (?)

- ► Work with (essentially) bounded real valued functions on (measure space) X, i.e., L[∞](X).
- One must specify coherence of X : closed balanced convex $X_1 \subset \mathcal{L}^{\infty}(X)$.

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Negation defined by polarity :

$$\sim \mathbf{X_1} := \{ \mathbf{g}; \forall \mathbf{f} \in \mathbf{X_1} \int_{\mathbb{X}} | \ \mathbf{fg} \mid \leq \mathbf{1} \}$$

- $\blacktriangleright \text{Hahn-Banach}: \sim \sim \mathbf{X} = \mathbf{X}.$
- ► Only coherent positive functions of X are retained.
- ▶ Non-positive elements take care of uniformity, e.g., force F(a) = F(b) for all F by saying that $\lambda(a b) \in \sim X_1$ for $\lambda \in \mathbb{N}$.
- Cut-elimination uses integral formula $\Phi[\mathbf{f}](\mathbf{y}) := \int_{\mathbb{X}} \Phi(\mathbf{x}, \mathbf{y}) \cdot \mathbf{f}(\mathbf{x})$; unfortunately, the diagonal is likely to be of measure 0 : no identity axiom ! Works with ℓ^{∞} , but not \mathcal{L}^{∞} , i.e., stays discrete.

III-QUANTUM COHERENT SPACES

III.1 THE NON-COMMUTATIVE CASE

- Connes : dereify by means of non-commutative algebras.
- ► The non-commutative (complex) analogues of L[∞] are von Neumann algebras : R ⊂ B(III), self-adjoint and equal to its bicommutant. The latter condition is the same as closure under l.u.b. of projections : « non-commutative Boolean algebras ».
- Mutatis mutandis, reals become hermitians $u = u^*$, positive reals become positive hermitians $\langle u(x) | x \rangle \ge 0$, the integral becomes a trace...
- However trace hardly exists (only for I_n, II₁). Moreover, we shall not be happy with the sole positive hermitians.
- ► We begin with a toy, restricted to I_n —roughly finite-dimensional matrix algebras— and perfect connectives.

III.2 QUANTUM COHERENT SPACES

- Finite dimensional Hilbert space X endowed with : Coherence : X₁ ⊂ B(X), closed, convex, balanced and self-adjoint. Positivity : X⁺ ⊂ B(X), self-adjoint closed convex cone.
- ▶ Negation $\sim X$ defined on the same carrier X using : $| tr(uv) | \le 1, tr(uv) \ge 0.$
- A perfect logical proposition becomes a QCS X, and a proof of it becomes a coherent \ll positive \gg hermitian : $\mathbf{u} \in \mathbf{X}_1 \cap \mathbf{X}^+$.
- The rules of perfect logic can be interpreted, but « they stay inside the diagonal » : conservative extension of coherent spaces... Much ado about nothing ?

III.3 DEFAULT SETTINGS

▶ In general the default setting for positivity is $X^+ = \mathcal{B}(X)^+$, in which case $\sim X^+$ is also the positive hermitians, because :

 $\operatorname{tr}(\mathbf{u}\mathbf{v}) = \operatorname{tr}((\sqrt{\mathbf{u}})^2(\sqrt{\mathbf{v}})^2) = \operatorname{tr}((\sqrt{\mathbf{u}}\sqrt{\mathbf{v}})(\sqrt{\mathbf{v}}\sqrt{\mathbf{u}})) \ge \mathbf{0}$

- ► A default choice for coherence is the unit ball (connective &), in which case, the dual coherence is the unit ball w.r.t. trace norm $\|\mathbf{u}\|_1 = \text{tr}(\sqrt{\mathbf{uu}^*})$, (connective \oplus).
- ► A fancy choice for coherence : the unit ball w.r.t. Hilbert-Schmidt norm $||\mathbf{u}||_2 = \sqrt{tr(\mathbf{uu}^*)}$. This choice is self-dual (HS norm makes $\mathcal{B}(\mathbb{X})$ a Hilbert space).

III.4 CUT-ELIMINATION

- ▶ If $\mathbf{F} \in \mathcal{B}(\mathbb{X} \otimes \mathbb{Y})$, if $\mathbf{a} \in \mathcal{B}(\mathbb{X})$, one defines $\mathbf{F}[\mathbf{a}] \in \mathcal{B}(\mathbb{Y})$ by : $tr(\mathbf{F}[\mathbf{a}] \cdot \mathbf{b}) = tr(\mathbf{F} \cdot \mathbf{a} \otimes \mathbf{b})$
- Matricially : $\langle \mathbf{F}[\mathbf{x}\mathbf{w}^*](\mathbf{y}) \mid \mathbf{z} \rangle = \langle \mathbf{F}(\mathbf{x} \otimes \mathbf{y}) \mid \mathbf{w} \otimes \mathbf{z} \rangle$.
- ▶ Any linear Φ from $\mathcal{B}(\mathbb{X})$ to $\mathcal{B}(\mathbb{Y})$ of this form with unique \mathbf{F} ; $\Phi \rightsquigarrow \mathbf{F}$ linear and self-adjoint : $\Phi^*(\mathbf{a}) := \Phi(\mathbf{a}^*)^* \rightsquigarrow \mathbf{F}^*$.
- ▶ Let X = Y, and $\sigma \in \mathcal{B}(X \otimes X)$ be the flip, $\sigma(x \otimes y) := y \otimes x$.

$$\begin{aligned} \bullet & \langle \boldsymbol{\sigma}[\mathbf{x}\mathbf{w}^*](\mathbf{y}) \mid \mathbf{z} \rangle = \langle \boldsymbol{\sigma}(\mathbf{x} \otimes \mathbf{y}) \mid \mathbf{w} \otimes \mathbf{z} \rangle = \langle \mathbf{y} \otimes \mathbf{x} \mid \mathbf{w} \otimes \mathbf{z} \rangle \\ &= \langle \mathbf{y} \mid \mathbf{w} \rangle \langle \mathbf{x} \mid \mathbf{z} \rangle = \langle \mathbf{x}\mathbf{w}^*(\mathbf{y}) \mid \mathbf{z} \rangle \end{aligned}$$

from which we conclude that $\sigma[\mathbf{a}] = \mathbf{a}$.

► The flip is « positive » w.r.t. $\mathbf{X} \rightarrow \mathbf{X}$: sends « positive » w.r.t. \mathbf{X} to « positive » w.r.t. \mathbf{X} . But $sp(\sigma) = \{-1, +1\}$.

III.5 η -EXPANSION AND REDUCTION OF THE WAVE PACKET

- Scholastic question : function = graph ?
- ▶ $A \oplus B \multimap A \oplus B$ admits two proofs, one coming from $A \multimap A$, $B \multimap B$, the other from the generic $X \multimap X$:

- General « wave » transformation $\mathbf{A} \rightsquigarrow \mathbf{U}\mathbf{A}\mathbf{U}^*$ induced by $\boldsymbol{\sigma} \cdot \mathbf{U} \otimes \mathbf{U}^*$.
- $\blacktriangleright \ \iota(\begin{bmatrix} a & b \\ \bar{b} & c \end{bmatrix}) = \begin{bmatrix} a & 0 \\ 0 & c \end{bmatrix}, \text{ is a } \ll \text{Procustus's identity} \gg.$

▶ Reduction of the wave packet : true, false with probabilities a, c.

Logical questions blurred by commutativity (diagonal matrices).

III.6 BOOLEANS, COERCIONS, INCARNATIONS...

- If X of dimension 2, we can use the defaults :
 Positivity : standard positive hermitians in all cases.
 Quantum booleans : unit ball w.r.t. trace norm : qBool.
 Quantum anti-booleans : unit ball w.r.t. usual norm : ~qBool.
- ▶ $qBool = \bigcup Bool_{v,f}$, union over all axes of truth/falsity.
- if a ∈ Bool_{v,f} ⊂ qBool, if b ∈ ~qBool ⊂ ~Bool_{v,f}; then a, b are diagonal in bases {v, f}, {v', f'}. Two looks at tr(ab):
 qBool/~qBool: as if a reduced on base {v', f'}.
 Bool_{v,f}/~Bool_{v,f}: as if b incarnated in ~Bool_{v,f}.
- Reduction (incarnation) cancels non-diagonal coefficients, on a diagonal basis for b (for a).

IV-LOGIC IN VON NEUMANN ALGEBRAS

IV.1 MATRICIAL VN ALGEBRAS

- Need to accomodate some imperfection, by light (?) generalisation of the finite dimensional case.
- ► Direct limits of matrix algebras make sense as C*-algebras : involutive Banach algebras s.t. ||uu*|| = ||u||².
- C*-algebra \mathcal{C} implemented by left actions on itself : $\mathbf{x} \rightsquigarrow \mathbf{ax}$.
- GNS : given state ρ , define prehilbertian structure on C : $\langle \mathbf{x} | \mathbf{y} \rangle = \rho(\mathbf{x}\mathbf{y}^*)$, with separation/completion C_{ρ} .
- \mathcal{C}^{cc} vN algebra obtained by considering the left action on \mathcal{C}_{ρ} .
- $\triangleright C^{c}$: same, but with the right action on C_{ρ} .

IV.2 FACTORS

- ▶ A factor is a connected vN algebra, i.e., with trivial center., i.e., when $\mathcal{R} \cap \mathcal{R}^{c} = \mathbb{C} \cdot \mathbf{I}$; the commutant of a factor is factor.
- ► Two projections π, π' are equivalent when there exists u ∈ R s.t. uu* = π, u*u = π'. A projection is finite when not equivalent to a subprojection.
- In a factor, the preorder « equivalent to a subprojection » is total ; if we forget the null projection, we get three cases :
 - Type I : there is a minimum projection ; splits into I_n and I_∞ depending whether or not the identity is finite.
 - Type II : no minimum projection but there is a finite one ; II₁ or II_{∞} depending whether or not the identity is finite.
 - **Type III : all projections are infinite.**

IV.3 THE FINITE MATRICIAL FACTOR

- A factor of type II₁ is a sort of space with fractal dimension, e.g., when $\pi \sim 1 \pi$, dim $(\pi) = 1/2$. Induces a (unique) finite trace.
- ▶ The matricial factor of type II₁ is obtained as the GNS completion of $\lim_{\to} (\mathcal{M}_{2^n}(\mathbb{C}))$ w.r.t. normalised trace $\lim_{\to} (2^{-n} tr(a))$.
- A sort of static infinite is expected : in the Hilbert hotel you still can get twice more rooms but half-sized ! Might be the right place for (non-fanatic) « finitism ».
- In presence of trace, the rules for imperfect connectives should move to something like —say— LLL, light linear logic.
- Since imperfect means infinite, the natural numbers should be « different », i.e., the functions from natural numbers should be of tame complexity.

IV.4 GEOMETRY OF INTERACTION

► The operation succeeded —we got our trace— but the patient is dead : we expect $tr(\sigma \cdot a \otimes b) = tr(a \cdot b)$, but :

$$\operatorname{tr}(\sigma \cdot \mathbf{I} \otimes \mathbf{I}) = \operatorname{tr}(\sigma) = \lim_{n \to \infty} \frac{1}{n^2} [\frac{n(n+1)}{2 - n(n-1)}] = 0$$

$$\neq \operatorname{tr}(\mathbf{I}^2) = \operatorname{tr}(\mathbf{I}) = 1$$

Replace trace with determinant :

 $\begin{aligned} & \det(1 - F \cdot a \oplus b) = \det(1 - F_{11} \cdot a) . \det(1 - F[a] \cdot b) \\ & \text{with } F = \begin{bmatrix} F_{11} & F_{12} \\ F_{21} & F_{22} \end{bmatrix} \text{ and } F[a] = F_{22} + F_{21} \cdot a \cdot (1 - F_{11} \cdot a)^{-1} \cdot F_{12} \end{aligned}$

- ▶ Identity axiom handled by symmetry : $s(x \oplus y) = y \oplus x$.
- Quid of convergence ?

$$\ln \det(\mathbf{u}) := \operatorname{tr}(\ln \mathbf{u})$$

IV.5 LUDIONS

▶ Polarity suggests to use \ll non-commutative \gg bipartite graphs : Hilbert space splits in two. Two sorts of ludions (A, a, C, c ≥ 0) :

$$\mathbf{U} := \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{B}^* & -\mathbf{C} \end{bmatrix} \qquad \text{or} \qquad \mathbf{u} := \begin{bmatrix} -\mathbf{c} & \mathbf{b} \\ \mathbf{b}^* & \mathbf{a} \end{bmatrix}$$

with $\|U\|, \|u\| \le 1$.

- Proofs » vs. « models » (awfully subjective !!!).
- ▶ $det(1 Uu) \in [0, +\infty]$, in semi-finite factors (type $\neq III$), matricial or not.
- Monotonous in $\mathbf{A}, \mathbf{a}, \mathbf{C}, \mathbf{c}$: with $\mathbf{V} := \begin{bmatrix} \mathbf{1} & -\mathbf{B} \\ -\mathbf{b} & \mathbf{1} \end{bmatrix}$

$$\det(\mathbf{1} - \mathbf{U}\mathbf{u}) = \det(\mathbf{V}\mathbf{V}^*) \cdot \det(\mathbf{1} + \begin{bmatrix} \mathbf{A} & \mathbf{0} \\ \mathbf{0} & \mathbf{a} \end{bmatrix} \cdot \mathbf{V}^{-1} \cdot \begin{bmatrix} \mathbf{c} & \mathbf{0} \\ \mathbf{0} & \mathbf{C} \end{bmatrix} \cdot \mathbf{V}^{*-1})$$

IV.6 AUGUSTINIAN CONSIDERATIONS

► If 1 < det(1 - Uu) < ∞ one of U, u might be « truer than the other »: when it does not contribute to the result.

$$det(1 - Uu) = det(1 - U_0u)$$

with $\mathbf{U}_{\mathbf{0}} := \begin{bmatrix} \mathbf{0} & \mathbf{B} \\ \mathbf{B}^* & \mathbf{0} \end{bmatrix}$.

- ► Both U, u cannot win : logical consistency.
- If A = C = 0 (e.g., U = s = $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$), U always wins (is a proof).
 Compare : $\sharp(\Delta \cap a \times b) = \sharp(a \cap b)$ $tr(\sigma \cdot a \otimes b) = tr(a \cdot b)$ $det(1 - s \cdot a \oplus b) = det(1 - a \cdot b)$

C'EST AU PIED DU MUR QUE L'ON VOIT LE MAÇON

Next step : revisit logic by means of the determinant in the matricial factor of type II_1 (or II_{∞}), and see what happens...